

10th Bn CCC
Roseville U H S
Roseville Calif

Instructor's Guide Sheet
First Aid, Seven (7) Hours

FIRST HOUR

References: ROTC Manual, First Aid, Par 10-17. GTA 8-1, Charts 1-12

Content

1. Importance of first aid in military and civil life.
2. The three life savers.
3. Methods of controlling bleeding.
4. Methods to control shock.
5. Practical exercises in stopping bleeding.

SECOND HOUR

References: ROTC Manual, First Aid, Par 17. GTA 8-1, Charts 1-12 review, Charts 13-17 new.

Content

1. Review three life savers.
2. Practical exercises in controlling shock.
3. Belly injuries.
4. Jaw injuries.
5. Chest injuries.

THIRD HOUR

References: GTA 8-1, Charts 18-22. ROTC Manual, First Aid, Par 23, 27, 28, 34-37, 38-41, 43, 17.

Content

1. Types of fractures.
2. Signs of a fracture.
3. Practical exercises in splinting.

FOURTH HOUR

References: GTA 8-1, Charts 32-46.

Content

These charts contain a number of problems. Set up one student as an injured man as shown in the chart. Select another cadet to administer first aid. These charts cover all the common serious injuries.

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First Aid Cont.

FIFTH HOUR

References: GYA 8-1, Charts 23-27. TF 8-2293, "Every Day Emergencies"

Content

1. Show film covering minor injuries.
2. Use charts to cover Snake bite.
3. Use charts to cover heat cases.

SIXTH HOUR

References: GYA 8-1, Charts 29-30.

Content

1. Demonstrate method of restoring breathing. Use the new method shown in the film.
2. Conduct practical exercises in artificial respiration.

SEVENTH HOUR

References: All listed above.

Content

Exam.

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Instructor's Guide Test
Military Sanitation. Three (3) hours

FIRST HOUR

References: Lesson Plan #1, Sanitation. ROTC Manual PP 338-342

Content

1. Introduction
2. Nature of and transmission of diseases
3. Control methods
4. Types of diseases

SECOND HOUR

References: Lesson Plan #2, Sanitation. ROTC Manual PP342-352

Content

1. Field sanitation
2. Methods of disease control. Make max use of handouts.

THIRD HOUR

References: All of above

Content

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Instructor's Guide Sheet
Personal Hygiene. Three (3) hours

FIRST HOUR

References: TF 8-1665, "Personal Hygiene"

Content

1. Introduction
2. Show the film.
3. Every effort should be made by the instructor to capture the humor of the film and use it to interest the student in the next hours instruction.

SECOND HOUR

References: FM 21-10, Par 202-210. Lesson Plan #1, Military Sanitation.

Content

1. The nature of disease.
2. Spread of Disease.
3. Care of minor infections.
4. Rules of personal cleanliness.

THIRD HOUR

References: FB 8-180, "Trench Foot"

Content

Show film on trench foot. Emphasis the importance of foot care.
Caution the weak "bealys" as the film is not pretty.

Evaluation. This unit is tested on the first aid test that follows.

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I. Instructor's Guide, Map Reading, Basic, 10 Hours.

FIRST HOUR

References GTA 5-2, Charts 1-7
Map Reading for the Soldier, PP 2-15

Content

1. Introduction
2. Contours
3. Practical exercises follow after the completion of chart #7. Issue map and have students find point out contours. Have students locate hills, draws, cliffs, ect.

SECOND HOUR

References GTA Map Reading 5-2, Charts 8-15
Map Reading for the Soldier, PP 16-31.

Content

1. Names of land forms. work over chart 10 (P21) in detail. Have students learn names.
2. Signs and symbols. Issue hand outs. Let students work on the sketch map at home.

THIRD HOUR

References GTA 5-2, Charts 16-17
Map Reading for the Soldier, PP 32-35

Content

1. Review signs and symbols for 20 min. (see references for the second hour)
2. Grid coordinates. After the principal is learned from the charts issue Fort Sill Map and problem #1, grid coordinates. Talk your group through the first two problems

Fourth Hour

References GTA 5-2, Charts 16-17
Map Reading for the Soldier, PP 32-35

Content

1. Review the principals of grid coordinates.
2. Use the Fort Sill Map and problem #2 for a 30 min practical exercise.

FIFTH HOUR

References GTA 5-2, Charts ~~16-23~~ 19-23
Map reading for the Soldier, PP36-45.

Content

1. Explain map scales and how to figure distances.
2. Issue problem #6 and spend half of the period on the problems.

SIXTH HOUR

References GTA 5-2, Charts ~~22-24~~ 24-30
Map Reading for the Soldier, PP 47-59

Content

1. Azimuth
2. Use of the compass
3. Three different types of north

SEVENTH HOUR

References GTA 5-2, Charts 31-37
Map Reading for the Soldier, zPP60-71

Content

1. How to march a compass course
2. Use of the compass at night
3. Use of the compass in orientation of the map

EIGHTH HOUR

References GTA 5-2, Charts 46-49
Map Reading for the Soldier, PP 86-95

Content

1. Use of the photomap
2. Use of photos.

NINTH HOUR

References GTA 5-2, All
Map Reading for the Soldier, All

Content

Each instructor will prepare a five minute ~~summary~~ review of his hour of instruction. He should allow some time for questions.

TENTH HOUR

Written Exam

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Instructor's Guide Sheet
Squad Tactics. Six (6) Hours

FIRST HOUR

References: Hand out sheets 1, 2, and 3. No unclassified information is available in printed form. Class Charts 1, 2, and 3.

Content

1. Presentation of the squad column, diamond, and skirmishers.
2. Advantages and limitations of each formation.
3. Divide class into provisional 9 man squads and have them assume each formation with the charts in clear view.

SECOND HOUR

References: Same as above

Content

1. Review formation's advantages.
2. Drill squads in formations.

THIRD HOUR

References: Same as above.

Content

1. Have the squads move in formations and change direction of march.
2. Move from formation to formation.

FOURTH HOUR

References: Same as above.

Content

Practice formations over open ground. Encourage the proper use of the ground.

FIFTH HOUR

References None

Content

Practical squad attack problems in the range area. Make the max use of blank ammunition.

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Squad Tactics (Cont)

SIXTH HOUR

References: None

Content

Practical squad exercises in the range area. Use blank ammunition.

Evaluation

No written test is administered in this subject. Company officers will accompany each squad on their problems and rate the performance of the squad and individual squad members. Each squad in the problem will be critiqued immediately after the problem.

Note. The size of the open area will allow three squads to be employed concurrently in the problem. This should not, however, be mistaken as platoon tactics as no attempt is made to control the squads through the employment of a platoon headquarters.

As material becomes available this unit should be converted to the eleven man squad. However this will necessitate no change in the organization of instruction.

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INSTRUCTOR'S GUIDE

Weapons Training. Fifteen (15) hours

Note: The success of this part of the program is primarily dependent upon the cooperation of the local National Guard units. They are the only source for the borrowing of weapons. It is necessary to be impossible to conduct an effective weapon training program without actually have the weapons. The local unit have to make cooperative in the loan of weapons so we are rather lucky. However the Guard units own needs for the weapons have first call. Therefore the instructor must remain very flexible in planning such training. He must expect last minute cancellations in loans. This is rather irritating when it occurs but can not be helped.

FIRST HOUR U S Rifle, cal 30, M-1903

References: FM 23-10, Sep 43, Par 1-5, MOfa, Special Handbook.

Content

1. General characteristics
2. Nomenclature
3. Disassembly and assembly

SECOND HOUR U S Rifle, cal 30, M-1903

References: FM 23-10, Par 1-6.

Content

1. Review nomenclature
2. Practical exercises in disassembly and assembly

THIRD HOUR US Rifle, cal 30 M-1903

References: FM 23-10, Par 7-12. Cleaning materials

Content

1. Care and cleaning of weapons
2. Practical exercises

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FOURTH HOUR U S Rifle, cal 30, M-1

References: ROTC Manual, Indiv Wpns, PP 408-417,
418-421.

Content

1. General characteristics
2. Operations
3. Disassembly and assembly

FIFTH HOUR U S Rifle, cal 30, M-1

References: ROTC Manual, Indiv Wpns, Pp 408-417

Content

Practical exercises in disassembly and assembly

SIXTH HOUR U S Rifle, (carbine), M-2

References: ROTC Manual, PP 433-443

Content

1. General characteristics
2. Operations
3. Disassembly and assembly

SEVENTH HOUR U S Carbine, cal 30, M-2

References: ROTC Manual PP 433-439

Content

Practical exercises in assembly and disassembly

EIGHTH HOUR Browning Automatic Rifle

References: ROTC Manual, PP 447-456

Content

1. General characteristics
 2. Operation
 3. Disassembly and assembly
- Note. Do not disassemble the trigger housing

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NINTH HOUR Browning Automatic Hour

References: ROTC Manual PP 447-451

Content

1. Practical exercises in disassembly and assembly

TENTH HOUR U S Pistol, cal 45, M-1911A1

References: ROTC Manual, PP 461-466

Content

1. General Characteristics
2. Operation
3. Dissassembly and assembly

ELEVENTH HOUR U S Pistol, cal 45, M-1911A1

References: ROTC Manual, PP 461-466

Content

- Range firing

TWELFTH HOUR U S Machine Guns, M-1919A6, M1917

References: FM 23-55, Par 26-34, PP 5-18

Content

1. Genral characteristics
2. Operation
3. Employment

THIRTEENTH HOUR Rocket Launchers

References: ROTC Manual, P 478-483

Content

1. General characteristics
2. Operations
3. Employment
4. The principal of the shaped charge

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FOURTEENTH HOUR Hand and Rifle Grenades

References: ROTC Manual, PP 466-477

Content

1. General Characteristics
2. Operation
3. Employment

FIFTEENTH

References: All of the above

Exam

Subjects for which there are no instructor's guide

DRILL

The scheduling of drill must be flexible. This is to allow for the differences between units. However drill must be scheduled at least two weeks in advance to make sure that instructors are fully prepared. Drill to must be progressive. Also if the unit's size permits the basics must be separated from the more advanced men. If this is not done the advance men will very bored with elementary drill.

MASS GAMES

Games may either be scheduled in a block or be scattered through the year. I favor block scheduling with the block falling in the "dead" period following the state inspection to the end of the year. The state inspection is the climax of the cadet year. All training points to it. Such a block scheduling allows the unit to complete all training prior to the inspection. Also the period after the state inspection is a period of reduced unit effectiveness and the game provide a good tapering off activity. Also this allows the un-hurried turn in of all government property.

UNSCHEDULED TIME

This is largely slack time. This allows the unit to compensate for time lost in registration, assemblies, and reduced days. Unless slack is left in the program the desired training will never be accomplished.