

BIVOUCAC MATERIAL

HEADQUARTERS
10th Bn. C.C.C.
ROSEVILLE UNION HIGH SCHOOL
ROSEVILLE CALIFORNIA

THE FOLLOWING EQUIPMENT IS ESSENTIAL IF YOU ARE TO BE WARM AND COMFORTABLE
DURING YOUR STAY AT BIVOUAC

1. Pack or Duffle Bag
2. Sleeping Bag and/ or Four Blankets (bare minimum)
3. Extra Clothing
 - a. Three Pair of Pants (bare minimum)
 - b. Four Shirts (cotton, long-sleeved, heavy)
 - c. One sweater or Sweat Shirt
 - d. Six Pairs of Socks
 - e. Ten Handkerchiefs
 - f. One Extra Pair of Shoes
 - g. One Hat (absolutely necessary)
 - h. Two Pair Under Shorts
 - i. Two Pair Under Shirts
 - j. Swimming Trunks (optional)
 - k. Rain Coat
 - l. Boots (Leather and/or Rubber)
 - m. Coat
4. Toilet Kit
 - a. Soap
 - b. Towel
 - c. Toothpaste
 - d. Toothbrush
 - e. Comb
 - f. Hair Oil
 - g. Shaving equipment (Lots of hot water)
5. Canteen
6. Notebook and Pencil
7. Gun oil and rag (An absolute must)
8. Personal First Aid Kit
 - a. Band-aids
 - b. Antiseptic
 - c. Needles (Splinters and Blisters)
 - Matches
 - d. Gaze roll
9. Pocket Knife (No other forms of knives will be permitted)
10. One Ground Cloth
11. Matches
12. Camera and film (optional)
13. A Flashlight (A must, but must be controlled)
14. Sack Lunch
15. Colman Lanterns
16. Mantels

NOTE: AT THIS YEARS BIVOUAC NO PRIVATE WEAPONS WILL BE PERMITTED -- LEAVE THEM AT HOME.

MARCHING AT NIGHT

1. Make a detailed daylight reconnaissance of the route and march objective before a night march.
2. Take special precautions to maintain direction and contact with the column; use guides and connecting files.
3. Make route sketches and show the route, prominent landmarks near the road that can be easily recognized at night.
4. Mark the route when the situation permits reconnaissance. Place guides or luminous markers to indicate correct direction. When you cannot mark the route beforehand, have the guides accompany the leading element, and post the guides where needed to point out the correct route for the units to follow.
5. Make provision to pick up guides and markers when the column has cleared.
6. Use the same formations at night that you use for day, but keep contact by reducing the distance between men and units. Send enough connecting files forward to keep contact with the unit to your front.
7. When in darkness, march your column with an interval of 2-3 yards between men. March at a slower rate so that the men and units do not lose contact. March at a rate of 2 miles an hour on roads and one mile per hour cross country.
8. If the unit makes an unscheduled halt, halt your unit and go forward to investigate. After determining the situation, take steps to resume the march. Close any lost distance gradually so as not to cause gaps in units to your rear. Rough terrain demands frequent halts to let the men close up.

Company Commander's job on the March

1. The Co. Cmdr supervises the platoon leaders while they check their men.
 - a) The Platoon Leaders and the Co. Cmdr. supervise the Squad leaders.
2. The Co. Cmdr checks the company formation, intervals, etc.
3. He marches at the rear of the column where he can exercise the most supervision.
4. He keeps control (usually by voice commands), prevents straggling, and checks prescribed march rate.
5. At first halt, the Co. Cmdr normally walks from rear to the front of the Co. supervises checks of equipment, etc.
6. When the Co. resumes the march, he remains in place to inspect the men as they pass for intervals, etc.
7. Toward the end of the march the Co. Cmdr moves to the front of the Company to lead them into the assembly area. He allows no delay in marching off the road.

The Platoon Leader's job on the March

1. Discusses with his platoon such details as water discipline, straggling, special orders, streatment of blisters and foot abrasions, accidents, etc.
2. He alerts platoon against such hazards and points out safe-guards against the
3. He normally falls in at the tail of the platoon and marches there until near the end of the march. He then moves to the head of his unit to lead it in the bivouac area.
4. During the march the platoon leader prevents straggling and maintains the prescribed rate. At halts he sees that his men move off the road and get off the feet so that they will get as much rest as possible. One minute before resuming the march he forms his platoon on the road to prevent delay of the column.
5. At the end of the march he supervises the Squad Leaders as they check their men.

The Squad Leader's job on the march

1. The Sqd Ldr tells his squad what uniform to be worn and what equipment to carry. He inspects his men to see that they are ready.
2. It is the Sqd Ldr's responsibility to see to it that all his men have full canteens of water and all proper equipment.
3. The Sqd Ldr marches at the head of his squad. He keeps the proper distance from the man ahead of him and checks his men to see that they keep their prescribed intervals.

Rule of March:

A short, compact column is easier to control than one that is scattered.

Make sure every man, in every unit, knows what to do on the march.

Allow for the confusion that darkness causes and make provision for controlling it.

Every leader must do his job if the march is to be successful.

Allow no one to drop out of the column without permission and then make it in writing. No malingering.

BIVOUAC Area

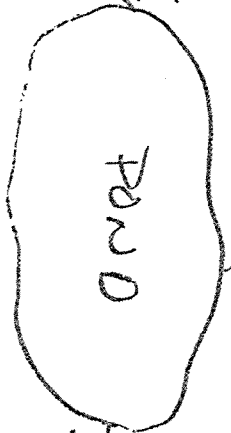
11 Woods | | | | | RIDGE | | Woods | | |

RANGE



GRASS

BRUSH



POND

STREAM

GRASS

WOODS - OAK

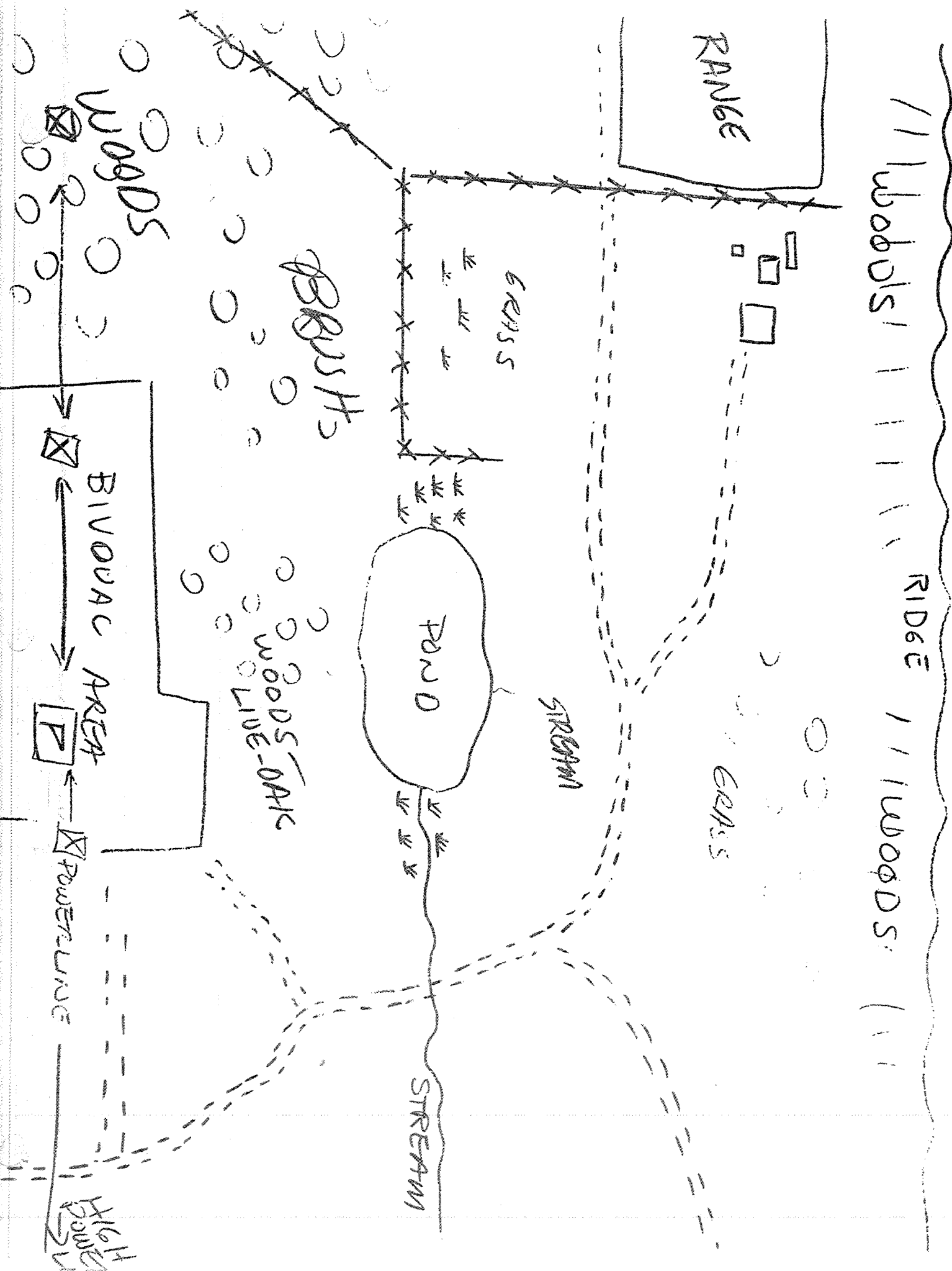
STREAM

WOODS

BIVOUAC AREA

POWERLINE

HIGH POWER



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1. Pack or Duffle Bag
2. Sleeping Bag and/or Four blankets (minimum)
3. EXTRA CLOTHING
 - a. Three pair of pants (minimum)
 - b. Four shirts (cotton, long-sleeved, heavy)
 - c. One sweater or sweat shirt
 - d. Six pair of socks
 - e. Ten handkerchiefs
 - f. One extra pair of shoes
 - g. One Hat (absolute necessity)
 - h. Two pair under shorts
 - i. Two pair under shirts
 - j. Swimming trunks (optional)
 - k. rain coat
 - l. Boots (leather and/or rubber)
 - m. coat or coats
4. Toilet Kit:
 - a. Soap
 - b. Towel
 - c. Toothpaste
 - d. Comb
 - e. Toothbrush
 - f. Hair oil
 - g. Shaving equipment (There will be hot water available)
5. Canteen
6. Notepaper and pencil
7. Gun oil and Rags
8. Personal First Aid Kit
 - a. Band-aids
 - b. Antiseptic
 - c. Matches
 - d. Needles (Splinters and Blisters)
 - e. One roll of gauze
9. Pocket knife
10. One ground cloth
11. Camera and film (optional)
12. Flashlight (amust, but must be controlled)
13. Sack Lunch For Saturday Noon (Bring one even though it may be furnished)
14. Gloves - cotton, leather

* If you wish to bring any other items check with your Company Commander before you do.

* No personal fire-arms should be taken since time does not permit there use.

CAMOUFLAGE

- I. you must camouflage your tent
- A. always use green materials
 - B. cover the entrance to your tent.
 - C. select your site carefully
 - D. disperse your tents
 - E. dispose of the soil (removing soil and digging trench)
 - F. always trench your tents.

NIGHT VISION

- I. Proper way to use night vision is to scan the object. Move eyes to either side of the object, back and forth. You must develop your ability to scan. Do not look straight at an object. It takes a half an hour for your eyes to adjust to darkness.

BIVOUAC TRAINING MEMORANDUM

1. The Cops of Cadets will engage in a field training exercise 5 April 1963 through 9 April 1963. (See Appendix A, Detailed Training Schedule), at the Francis Reader Ranch, North San Juan, California. Telephone: AXtel: 2-3201.
2. Transportation:
 - a. Advance party will leave by bus 1200 hours 5 April. Bus will return to high school after delivering advance party.
 - b. Two pickup trucks will be spotted at Armory at 0900 hours 5 April for loading of supplies. One truck will return to high school so as to be available for carrying baggage 6 April.
 - c. $\frac{1}{2}$ ton truck will be spotted at Armory by 1100 hours 5 April.
 - d. Main body will leave from high school by bus at 0700 hours 6 April 1963. Bus will remain at bivouac site for remainder of exercise. Baggage truck will accompany bus.
 - e. NO OTHER TRANSPORTATION EXCEPT AS INDICATED ABOVE, WILL BE PERMITTED AT THE BIVOUAC SITE.
3. Mess:
 - a. Advance party will carry individual suppers for the evening meal, 5 April.
 - b. Pick up truck with food will pick up Sgt. Luney 1200 hours 5 April, proceed to Auburn and lead Forestry Service mess truck to bivouac area.
 - c. Cost of mess will be \$4.00 per cadet, payable to Commandant not later than Wednesday, 3 April 1963.
 - d. Bivouac area water point: Reader Ranch.
 - e. Propane gas supply point: Glenbrook Vaugas, Nevada City HIGHWAY, Tel. 273-6113.
4. Supply: See Appendix B.
5. Communications:
 - a. Pacific Telephone Company will install line to, and phone in, Medical tent Friday afternoon, 5 April 1963. (For information, contact Mr. Hutchins, 149 S. Auburn, Grass Valley.)
 - b. Communications cadet (Lt. Uribe) will install wire from CP and Medical tent to Raiders CP, and control point for firing problem, 5 April 1963.
6. Medical Support:
 - a. Aid man on duty at CP 1400 hours, 5 April until 1400 hours 7 April: Lt. Burrows.
 - b. Aid man on duty at CP 1400 hours, 7 April until close of bivouac: Lt. Baker.

c. Hospital to which sick or injured cadets will be evacuated: Sierra-Nevada Memorial Hospital, Hwy, 49, Grass Valley. Tel: 273-7721. (Call ambulance (d below) for evacuation.)

d. Ambulance to be called for evacuation: Mr. Glen Blake, Twin Cities 273-2323.

7. Organization: (See Appendix C.)

8. National Guard Support:

a. Capt. Sharrah and a detachment of enlisted men from HHC 3/149 Armor will assist in the conduct of the firing problem to be held Saturday, 6 April.

b. Three enlisted men from HHC 3/149 Armor will act as judges for all training. One will accompany each platoon during each training exercise, while the third will judge the performance of duty of the raiders and staff. Each of these men will:

1. Critique his unit at the conclusion of each problem.
2. Maintain a rating sheet on each squad and platoon or other unit for each problem for the purpose of determining the best squad and platoon at the conclusion of the bivouac.

9. Maps: Each cadet will be given a map of the bivouac area prior to departure from the high school. This map will be carried on each problem, and each cadet will be responsible for maintaining his map in good condition.

APPENDIX A

DETAILED TRAINING SCHEDULE:

Friday, 5 April 1963: Advance party leaves high school at 1200 noon.
Composition and duties of advance party - See Incl. 1.

Saturday, 6 April 1963: Main body leaves high school at 0700. Lt.
Hickman in charge. Arrive bivouac 0930.
0930 - 1030 - Set up camp.
1030 - 1500 - firing problem (first platoon will engage in firing
problem while second platoon continues to set up
camp; then platoons will rotate.) In charge:
Lt. Baker.

1200 - 1300 - Lunch.
1500 - 1700 - Reconnaissance march through area. Lt. Hickman in
charge. See operations map for route.
1800 - 1900 - Supper
2000 - 2200 - Night firing demonstration. Vision and hearing
problem and demonstration. Detailed plan. See
Inc. 3. Lt. Baker in charge.
2200 - Taps and outpost problem. Detailed plan. See Inc. 4.
Lt. Hickman in charge.

Sunday, 7 April 1963:

0630 - Reveille
0645 - 0800 - Breakfast and police of camp.
0730 - Catholic addicts leave for church.
0800 - Protestant church service (Pastor Peterson)
0900 - 1030 - Camouflage problem. Detailed plan, See Incl. 5.
Lt. Burrows in charge.
1030 - 1200 - Practical first aid problem. Detailed plan, see
Inc. 6. Capt. Cowan in charge.
1200 - 1330 - Lunch and rest.
1330 - 1630 - Daylight infiltration problem. Detailed plan,
see Incl. 7. Capt. Stetson in charge.
1630 - 1830 - Rest and supper.
1830 - 1930 - Preparation for night patrol problem.
1930 - 2230 - night patrol problem. Detailed plan, see Incl. 8.
Commandant in charge.
2230 - Taps and outpost problem. Detailed plan, see Incl. 4.
Lt. Hickman in charge.

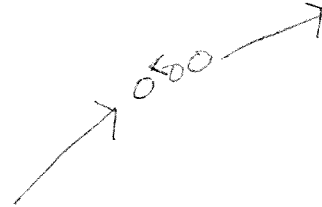
Monday, 8 April 1963:

0600 - 0730 - Reveille, breakfast, police of camp.
0730 - 0930 - Observation and map problem. Detailed plan, see
Incl. 9. Commandant in charge.
0930 - 1100 - Daylight patrol problem. Detailed plan, see Incl. 10.
Sgt. West in charge.
1100 - 1200 - Lunch.
1200 - 1330 - Demonstration by Sheriff.
1330 - 1730 - Attack and defense problems. Detailed plan, see
Incl. 11. Sgt. Malyj in charge.
1730 - 1930 - Rest and supper.

- 1930 - 2230 - Night infiltration problem. Detailed plan, see
Incl. 12. Capt. Stetson in charge.
2230 - Taps and outpost problem. Detailed plan, see Incl. 4.
Lt. Hickman in charge.

Tuesday - 9 April 1963.

- 0600 - Reveille
0630 - 0800 - Breakfast and police of camp.
0800 - Awards formation.
0830 - 0930 - Break camp.
0930 - 1200 - Return to Roseville High School.
1300 - 1700 - Care, cleaning and return of equipment.



Incl. 2: Firing Problem:

I. M-1:

1. Squad, moving in combat formation, approaches the rear of the position where the sqd. leader is contacted by his platoon leader. (problem director).
2. The squad is halted and the squad and platoon leaders move to an OP where the platoon leader points out the target to the squad leader.
3. The squad leader moves back, briefs his men, then moves his men into prepared positions.
4. Two clips of ammunition are issued to each man. The squad leader issues his order which causes each man:
 - a. To engage his individual target for an individual score. (8 rounds)
 - b. To engage field targets as designated by his leader for a squad score.
 - c. The individual scores will be averaged for each squad for $\frac{1}{2}$ squad score. The ~~max~~ number of field targets hit will constitute the other $\frac{1}{2}$ of the squad score.
5. A judge will accompany each squad during its problem and will record scores and rate the squad on general performance.
6. Range detail, under the range officer, will move forward after the range is cleared and score and paste targets.

II Machine gun and BAR: After completion of squad problem, each squad member will be given the opportunity to engage field targets with the machine gun and BAR.